

Sydney Shannon

3D Animator



Education

Savannah College of Art and Design (SCAD), Savannah, GA

Graduated: June 2024

- Bachelor of Fine Arts: Animation (GPA: 3.91, Summa Cum Laude)
- Made the Dean's List of Honors every college quarter
- Coursework: Collaborative Experiences: 3D Production Pipeline, Collaborative Experiences in Animation, 3D Anim: Creatures/Quadrupeds, 3D Anim: Expressive Character Acting, 3D Anim: Performance Through Dialogue

Skills

- Software: Maya, After Effects, Premiere Pro, Vicon Shogun Post, Vicon Shogun Live, Motion Builder, Photoshop, Illustrator, Substance Painter, Zbrush, Microsoft Office (Excel, Word, Access, and Outlook)
- Technical Skills: 3D Animation, Motion Capture, 3D Modeling, 3D Rigging, Texturing
- Professional Skills: Time Management, Collaboration/Teamwork, Problem-solving, Flexibility, Organization, Attention to Detail

Awards & Certifications

- SCADforward Certificate, Career & Alumni Success, Savannah College of Art and Design Aug. 2022
- Academic Honors Scholarship Sep. 2020 - June 2024
- Academic Honors Scholarship On Campus Sep. 2020 - June 2024

Collaborative Experiences

3D Animator and 3D Modeler | Deer Season

June 2023 - May 2024

- Contributed significantly to a 3-minute hybrid short film made through collaboration with 10 main artists and 15 additional artists
- Executed full-body animation and dialogue in assigned shots and proficiently modeled props and buildings for the environment
- Collaborated with team members to plan assignments and deadlines, met my individual deadlines to guarantee collaborators could meet theirs, solve rig problems, ensure shot continuity and timing, and offer critiques to animators

3D Animator and 3D Layout Artist | Market Mischief

Mar 2023 - June 2023

- Played a pivotal role in creating a 2-minute hybrid short film through collaboration with 20 artists
- As 1 of 2 artists on the 3D crew, I maintained constant communication with the 2D crew to ensure seamless integration of 2D animation and design with 3D animation and props
- Assumed responsibility for all aspects of 3D animation, 3D layout, and camera work for shots involving 3D assets

3D Animator, Storyboarder, and Editor | Afterhours

Mar 2022 - June 2022

- 1 minute 3D short film made through collaboration with 10 artists
- Animated and rendered an assigned shot, modeled and textured 3D assets, storyboarded, and edited boards together in an animatic
- Collaborated with other animators to ensure shot continuity and offer critiques

Work Experiences

Framer and Team Member | Michaels

Aug. 2025 - present

- Engage with customers in person and over the phone to answer questions and craft personalized frames
- Adhere to deadlines by creating a system to keep track of order due dates and working on multiple orders at a time
- Manage ordering supplies and coordinate framing orders and deadlines with coworkers for the frame shop, ensuring all supplies are stocked and organized

Team Member | Petco

Mar. 2025 - Aug. 2025

- Assisted customers with finding merchandise and answering questions
- Maintained a clean and organized store by recovering aisles and checking prices, sales, and sell by dates
- Successfully balanced responsibilities of customer service and animal care in a timely fashion

Team Member | Joann Fabric and Crafts

Sep 2024 - Apr. 2025

- Successful multitasker: completed assigned jobs instore while helping customers at the fabric table, check out, or with questions
- Keep the store organized by recovering aisles and carry out cleaning duties in the evening
- Created a positive shopping experience by collaborating with colleagues to assist customers



srshannon20@gmail.com
www.sydneyrshannon.com