

Sydney Shannon

3D Animator



Education

Savannah College of Art and Design (SCAD), Savannah, GA

Graduated: June 2024

- Bachelor of Fine Arts: Animation (GPA: 3.91, Summa Cum Laude)
- Made the Dean's List of Honors every college quarter
- Coursework: Collaborative Experiences: 3D Production Pipeline, Collaborative Experiences in Animation, 3D Anim: Creatures/Quadrupeds, 3D Anim: Expressive Character Acting, 3D Anim: Believability/Nuance, 3D Anim: Performance Through Dialogue

Skills

- Software: Maya, Microsoft Office (Excel, Word, Access, and Outlook), After Effects, Premiere Pro, Vicon Shogun Post, Vicon Shogun Live, Motion Builder, Unreal Engine experience, Photoshop, Illustrator, Substance Painter, Zbrush
- Technical Skills: 3D Animation, Motion Capture, 3D Modeling, 3D Rigging, Texturing
- Professional Skills: Time Management, Collaboration/Teamwork, Problem-solving, Flexibility, Organization

Awards & Certifications

- SCADforward Certificate, Career & Alumni Success, Savannah College of Art and Design Aug. 2022
- Academic Honors Scholarship Sep. 2020 - June 2024
- Academic Honors Scholarship On Campus Sep. 2020 - June 2024

Collaborative Experiences

3D Animator and 3D Modeler | Deer Season

June 2023 - May 2024

- Contributed significantly to a 3-minute hybrid short film made through collaboration with 10 main artists and 15 additional artists
- Executed full-body animation and dialogue in assigned shots and proficiently modeled props and buildings for the environment
- Collaborated with team members to plan assignments and deadlines, solve rig problems, ensure shot continuity and timing, and offer critiques to animators

3D Animator and 3D Layout Artist | Market Mischief

Mar 2023 - June 2023

- Played a pivotal role in creating a 2-minute hybrid short film through collaboration with 20 artists
- As 1 of 2 artists on the 3D crew, I maintained constant communication with the 2D crew to ensure seamless integration of 2D animation and assets with 3D animation and assets
- Assume responsibility for all aspects of 3D animation, 3D layout, and camera work for shots involving 3D assets

3D Animator, Storyboarder, and Editor | Afterhours

Mar 2022 - June 2022

- 1 minute 3D short film made through collaboration with 10 artists
- Animated and rendered an assigned shot, modeled and textured 3D assets, storyboarded, and edited boards together in an animatic
- Collaborated with other animators to ensure shot continuity and offer critiques

Work Experiences

Team Member | Joann Fabric and Crafts

Sep 2024 - Present

- Checking out customers at the registers and measuring and cutting fabrics for customers
- Keeping the store organized and clean by moving inventory to its appropriate location
- Building my communication skills by regularly assisting customers and working alongside coworkers



srshannon20@gmail.com
www.sydneyrshannon.com